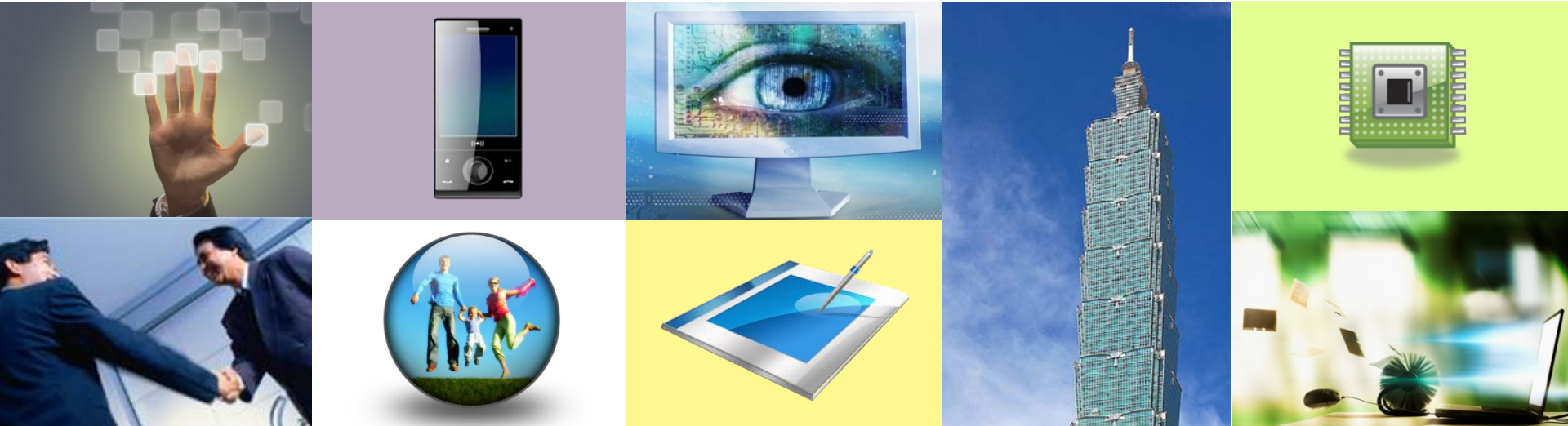


# Pre-config Target Before Load Code



# GDB Command – Read/Write Register and Memory



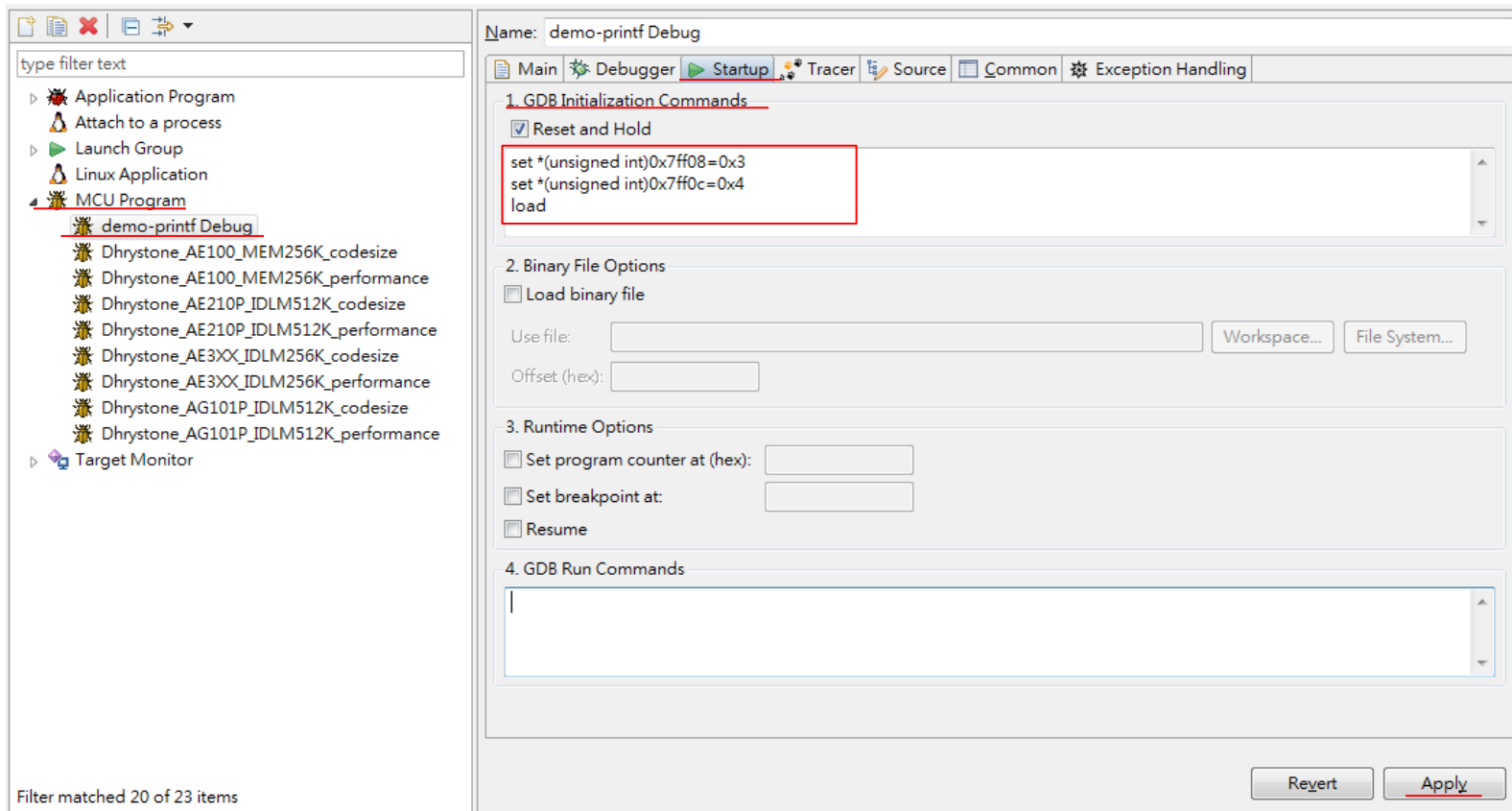
- ❖ (gdb) p/x \$r0 – Print register
- ❖ (gdb) set \$r0=0x55665566 – Set register
- ❖ (gdb) x/4w 0x0
  - Examine memory (4w→4 words, 0x0→address)
- ❖ (gdb) set \*(unsigned int\*) 0x4=0x12345678
  - Set memory
- ❖ (gdb) p variable – Print variable

```
core0(gdb) p/x $r0
$1 = 0x13b4479
core0(gdb) set $r0=0x55665566
core0(gdb) p/x $r0
$2 = 0x55665566
core0(gdb) x/4w 0x0
0x0: 0x18020048 0x30000048 0x2e000048 0x2c000048
core0(gdb) set *(unsigned int*)0x4 =0x12345678
core0(gdb) x/4w 0x0
0x0: 0x18020048 0x12345678 0x2e000048 0x2c000048
core0(gdb)
```

# AndeSight Configurations



- ❖ In the project Debug As->Debug Configurations-> Select your project in MCU Program->"Startup" tab ->check "Reset and Hold"->set `*(unsigned int)0x7ff08=0x3`, ..., last command is `load`->Apply





## ❖ "source filename" also available

The screenshot displays the Andes Studio IDE interface. The 'Project Explorer' on the left shows the project structure for 'demo-printf'. The 'Debug' window in the center shows the execution of the 'myinit' function, with the following code snippet highlighted:

```
1 set $mr6=1
2 set *(unsigned int)0x7ff0=0x1
3 set *(unsigned int)0x7ff0=0x2
```

The 'Registers' window on the right shows the state of various registers, including the 'mr6' register, which is highlighted in red.

The 'Debug Configurations' dialog is open, showing the configuration for 'demo-printf Debug'. The 'Main' tab is selected, and the 'GDB Initialization Commands' section contains the following commands:

```
source myinit
set *(unsigned int)0x7ff0=3
set *(unsigned int)0x7ff0c=4
```

The 'source myinit' command is highlighted in red in the dialog.